

BlopHome Help

List of icons and what they do



Add Wall: Click and a partition wall will automatically appear in the room. We can change it or move it.



Add Platform: Click, drag and drop. This allows us to create platforms. Once positioned, we can change its shape, size or height.



Catalogs: click to see the object libraries



Textures: click to see the texture libraries



Items list: click to see all objects standing on the room



Elevation: An interchangeable icon for edition the walls coatings to room



3D View / 2D View: An interchangeable icon to see the room in 3D (perspective) or 2D (plan).



Magnet On / Magnet Off: This indicates that currently the objects will be attached to the walls by default. If we click on the objects, they will break free and will not be attached to the walls.



Realistic render: The icon to obtain a high quality render.



Views: click to retrieve any view on which has made a perspective



Zoom + : Clicking on this will expand the view incrementally.



Zoom - : Clicking on this will reduce the view incrementally.



Object Zoom: click to do a frame on the view of the object selected



Zoom Window : Mark the area we want to see close up with 2 points



Zoom Initial : Clicking on this will leave it in initial zoom



Duplicate : Duplicates the selected object



Undo : The icon for undoing actions



Delete : Delete the selected object



Redo : The icon for remake actions.